Testing

Program testing can be used to show the presence of bugs, but never to show their absence! -- Edsger Dijkstra



What makes a good test suite?

□You tell me.

Defining correct behavior

- Example-based: "For a given input, some assertions should be true"
- Properties: "Output should should satisfy some property for all inputs in some class"
- " ''It doesn't crash"
- Invariance: "Changing the input in some way should maintain the same output"
- Regression: "It provides the same output as it used to"
- Differential: "Two systems implementing the same spec should provide the same output"
- Human oracle: "For a given user, they should be satisfied" Slide credit: adapted from Jonathan Bell (CC BY-SA)

The Many Purposes of Testing

Find bugs

Not only are tests used to drive software design, but **we design our software for testing** (later in this lecture).

Hard to prove of the <u>absence</u> of bugs (Dijkstra)

Prevent bugs from sneaking in during enhancement (Regression Testing)

Loose synchronization among developers/teams can result in incorrect use or enhancement of existing code

Give *high confidence* in the integrity of your product

Explore class/method design (Test-First/Test-Driven Development and/or DbC)

Specification of expected behavior

The **THREE BIG IDEAS** of Software Testing

<u>Coverage</u>: Seek to execute all possibilities.

(but does running a line mean you've "covered" it?)

Test <u>Equivalence Classes</u>:

Tests should all cover different things.

That's still too many, so...

<u>Bottom-Up</u> Testing: When testing if something works, its parts should already be tested. We test just the current level, reducing the explosion of combinations.

Bottom-Up Testing and the Hierarchical Structure of Agile Planning and Delivery



For example, Iteration testing assumes that the individual Stories/Features work, and tests how the Stories glue together.

- User, System Testing (perf, robustness, user experience) (i.e., End-to-End Scenarios + Personas)
- Acceptance Testing (customer demo, End-to-End Scenarios)
- Story Testing (features) (acceptance criteria)
- Unit Testing (methods)
 (black/gray/white box)

Each level of testing assumes all the lower levels of tests have passed. Only test for the "current-level" risk.

Black box vs. white box testing

- Black box testing: do not look inside the component being tested.
 - Pro: not biased by implementation details
 - Con: can't leverage opportunities
- White box testing: consider the implementation of the component being tested.
 - Pro: exploit possible weaknesses
 - Con: may miss "impossible" bugs
- **Gray box** testing: somewhere in the middle

Agile Testing: Hierarchical, Diverse (80/20)

- Write three kinds of tests, bottom up:
 - 1. Task level: Unit tests for critical units (black-box and/or white-box)
 - 2. Story/Iteration-level: BDD scenario tests (in unit or BDD tester)
 - Automating all could be expensive; some by hand
 - 3. Iteration/Milestone-level: End-to-end Scenario tests ("run" by hand already done, from product design)
 - Additionally consider Personas, platforms/configurations, real people
- Diversification beyond the hierarchy:
 - Asserts from DbC
 - Logging for hard-to-test code (grey-box)

Include time for testing during Planning

- Write tests for high-risk units
- For each story, have a testing task Could have two: one for writing tests, one for passing
- For a sprint, have a testing Story or "loose" Task
 This is a "Developer Story": As a developer, I want...
 End-to-End Scenarios, e.g.
- For Milestone, have a testing Iteration or loose Story/ Task
 - □longer End-to-End Scenarios, e.g.

Testing early-stage software

You want to test module A

- But A depends on module B.
- Module B isn't ready yet.

What do?



Want to test code that depends on the current time

- Or the network
- Or the disk
- □Now what?

Solution: mocking

New class: MockCalendar class MockCalendar extends Calendar { long millis; MockCalendar(long millis) {this.millis = millis;} static MockCalendar getInstance() { return new MockCalendar(millis); } long getTimeInMillis() { return millis; } void setTimeInMillis(long ms) { millis = ms; } ... // Lots of stubbed methods that we don't use

Pass MockCalendar instance into code to be tested.

Advanced Testing

Or: how to avoid writing tests manually (sometimes). Credit: CMU S3D (Michael Hilton)

Puzzle: Find x such p1(x) returns True

```
def p1(x):
    if x * x - 10 == 15:
        return True
    return False
```

Puzzle: Find x such p2(x) returns True

```
def p2(x):
    if x > 0 and x < 1000:
        if ((x - 32) * 5/9 == 100):
            return True
        return False</pre>
```

Puzzle: Find x such p3(x) returns True

```
def p3(x):
    if x > 3 and x < 100:
        z = x - 2
        c = 0
    while z >= 2:
        if z ** (x - 1) % x == 1:
            c = c + 1
        z = z - 1
        if c == x - 3:
            return True
    return False
```

Fuzz Testing

Security and Robustness



Study of the Reliability of



Communications of the ACM (1990)

On a

dark and stormy night one of the authors was logged on to his workstation on a dial-up line from home and the rain had affected the phone lines; there were frequent spurious characters on the line. The author had to race to see if he could type a sensible sequence of characters before the noise scrambled the command. This line noise was not surprising; but we were surprised that these spurious characters were causing programs to crash.

"

Fuzz Testing



A 1990 study found crashes in:

adb, as, bc, cb, col, diction, emacs, eqn, ftp, indent, lex, look, m4, make, nroff, plot, prolog, ptx, refer!, spell, style, tsort, uniq, vgrind, vi

Common Fuzzer-Found Bugs in C/C++

<u>Causes</u>: incorrect arg validation, incorrect type casting, executing untrusted code, etc.

<u>Effects</u>: buffer-overflows, memory leak, division-byzero, use-after-free, assertion violation, etc. ("crash")

<u>Impact</u>: security, reliability, performance, correctness

But: bugs don't always result in crashes.

```
int *x = malloc(sizeof(int));
free(x);
printf("%d", *x);
```

How do you make programs "crash" when a bug is encountered?

Automatic Oracles: Sanitizers

- Address Sanitizer (ASAN) ***
- LeakSanitizer (comes with ASAN)
- Thread Sanitizer (TSAN)
- Undefined-behavior Sanitizer (UBSAN)

https://github.com/google/sanitizers

}

Is the access out of bounds?

```
int get_element(int* a, int i) {
    if (a == NULL) abort();
    region = get_allocation(a);
    if (in_heap(region)) {
        low, high = get_bounds(region);
        if ((a + i) < low || (a +i) > high) {
            abort();
        }
    }
    return a[i];
}
```

Is this a reference to a stack-allocated variable after return?

```
int get_element(int* a, int i) {
    if (a == NULL) abort();
    region = get_allocation(a);
    if (in_stack(region)) {
        if (popped(region)) abort();
        ...
    }
    if (in_heap(region)) { ... }
    return a[i];
}
```

```
AddressSanitizer
```

```
int get_element(int* a, int i) {
    return a[i];
}
```

Is it null?

```
int get_element(int* a, int i) {
    if (a == NULL) abort();
    return a[i];
}
```

```
int get_element(int* a, int i) {
    return a[i];
}
```

Is the access out of bounds?

```
int get_element(int* a, int i) {
    if (a == NULL) abort();
    region = get_allocation(a);
    if (in_heap(region)) {
        low, high = get_bounds(region);
        if ((a + i) < low || (a +i) > high) {
            abort();
        }
    }
    return a[i];
}
```

Is this a reference to a stack-allocated variable after return?

```
int get_element(int* a, int i) {
    if (a == NULL) abort();
    region = get_allocation(a);
    if (in_stack(region)) {
        if (popped(region)) abort();
        ...
    }
    if (in_heap(region)) { ... }
    return a[i];
}
```

https://github.com/google/sanitizers/wiki/AddressSanitizer

Asan is a memory error detector for C/C++. It finds:

- Use after free (dangling pointer dereference)
- Heap buffer overflow
- Stack buffer overflow
- Global buffer overflow
- Use after return
- Use after scope
- Initialization order bugs
- Memory leaks



Slowdown about 2x on SPEC CPU 2006

Strengths and Limitations

Strengths:

Cheap to generate inputs

Easy to debug when a failure is identified

Limitations:

Randomly generated inputs don't make sense most of the time.

E.g. Imagine testing a browser and providing some "input" HTML randomly: **dgsad51350 gsd;gj lsdkg3125j@! T%#(W+123sd asf j**

Unlikely to exercise interesting behavior in the web browser Can take a long time to find bugs. Not sure when to stop.

Mutation-Based Fuzzing (e.g. Radamsa)



Mutation Heuristics

- Binary input
 - Bit flips, byte flips
 - Change random bytes
 - Insert random byte chunks
 - Delete random byte chunks
 - Set randomly chosen byte chunks to *interesting* values e.g. INT_MAX, INT_MIN, 0, 1, -1, ...
- Text input
 - Insert random symbols relevant to format (e.g. "<" and ">" for xml)
 - Insert keywords from a dictionary (e.g. "<project>" for Maven POM.xml)
- GUI input
 - Change targets of clicks
 - Change type of clicks
 - Select different buttons
 - Change text to be entered in forms
 - ... Much harder to design

Coverage-Guided Fuzzing (e.g. AFL)



Coverage-Guided Fuzzing with AFL

November 07, 2014

Pulling JPEGs out of thin air

This is an interesting demonstration of the capabilities of <u>afl</u>; I was actually pretty

surprised that it worked!



\$ echo 'hello' >in_dir/hello

\$./afl-fuzz -i in_dir -o out_dir ./jpeg-9a

peg-9a Marka Mar

https://lcamtuf.blogspot.com/2014/11/pulling-jpegs-out-of-thin-air.html

ClusterFuzz @ Chromium

| o bugs chromium - | | New issue All issues | | Q label:ClusterFuzz -status:Duplicate | | | |
|-------------------|-------|----------------------|---------|---|--|---------------|--------------|
| | | | | | 1 - 100 |) of 25423 Ne | xt • List |
| ID 💌 | Pri 💌 | м 👻 | Stars 💌 | ReleaseBlock - | Component 💌 | Status 💌 | Owner • |
| 1133812 | 1 | | 2 | | Blink>GetUserMedia Webcar | Untriaged | |
| 1133763 | 1 | | 1 | | | Untriaged | |
| 1133701 | 1 | | 1 | | Blink>JavaScript | Untriaged | |
| 1133254 | 1 | | 2 | | | Untriaged | |
| 1133124 | 1 | | 1 | | | Untriaged | |
| 1133024 | 2 | | 3 | | Internals>Network | Started | dmcardle@ch |
| 1132958 | 1 | | 2 | | UI>Accessibility, Blink>Accessibility | Assigned | sin@chromi |
| 1132907 | 2 | | 2 | | Blink>JavaScript>GC | Assigned | dinfuehr@chr |

Property-based testing

- Manually writing tests:
 - work
 - requires creativity
 - biased toward your expectations of where bugs are
 - + precise (test relevant use cases)
 - + can test basically anything

Can we generate lots of tests?

First, write down a property that a function should have, and a range:

```
@given(s.integers(min_value=-(10 ** 6), max_value=10 ** 6))
```

def test_factorize_multiplication_property(n):

```
"""The product of the integers returned by factorize(n) needs to be n."""
factors = factorize(n)
product = 1
for factor in factors:
    product *= factor
assert product == n, f"factorize({n}) returned {factors}"
```

Then, run Hypothesis, which searches the space...

test_factorize_parametrize.py
test_factorize_property.py

est_factorize_multiplication_property

```
@given(s.integers(min_value=-(10 ** 6), max_value=10 ** 6))
def test_factorize_multiplication_property(n):
```

```
test_factorize_property.py:10:
```

n = 5

```
@given(s.integers(min_value=-(10 ** 6), max_value=10 ** 6))
def test_factorize_multiplication_property(n):
    """The product of the integers returned by factorize(n) needs to be n."""
    factors = factorize(n)
    product = 1
    for factor in factors:
        product *= factor
        assert product == n, f"factorize({n}) returned {factors}"
        AssertionError: factorize(5) returned []
        assert 1 == 5
```

test_factorize_property.py:16: AssertionError

Oops! factorize(5) returned an empty list of factors! Mutate existing "interesting" inputs

- e.g. apply transformations to images
- Can you relate input transformations to output transformations?
 - Rotate input -> expect rotated output

Slide credit: adapted from Jonathan Bell (CC BY-SA)

- Goal: know if something changed
- Try snapshot tests
- □ First time: record output
 - Later: compare output to saved output
- Useful with GUIs, API testing

Slide credit: adapted from Jonathan Bell (CC BY-SA)

Testing user interfaces

Need humans!

Could try A/B tests to see if a real change impacts users

Slide credit: adapted from Jonathan Bell (CC BY-SA)

Avoiding Flaky Tests

- Ensure a consistent starting configuration
- Ensure consistent cleanup
- Test order dependencies

